

# presents

# A Day in the Life of Tölpel, the Luthers' Dog



A Group Reformation Puzzle

IMPORTANT: This document should only be read by the Puzzlemaster!

The Puzzlemaster will prepare and oversee the puzzle for the players.

Reading this document will spoil the puzzle for anyone who wants to participate in solving the puzzle.

# Puzzle Overview

## Story line

Martin Luther loved his dog, Tölpel, and he mentioned Tölpel throughout his writings. (Really, we didn't make that part up!) In this puzzle, we've created an "historical fiction" narrative in which Tölpel will explore Wittenberg in search of challenges. He'll discover a challenge at each new destination he visits. Each time he solves a challenge, he'll earn a puzzle piece. Earn all six puzzle pieces, and Tölpel will be able to solve the puzzle and become a wiser and happier dog.

## Puzzle play

Only one person, the Puzzlemaster, should read this document, set up the game, and oversee the playing out of the puzzle. Since you are reading this, you are the Puzzlemaster. Congratulations!! It is best to read all of these instructions as well as all of the puzzle resources so you are familiarized with all of the puzzle components.

Select an indoor area to set up the game. It should have adequate places to hide the papers you'll print for the puzzle. As you introduce players to the puzzle, you'll want to discuss the boundaries of the game play area so they are clear that everything they need to play the game is in the specified area.

In the area you will hide the puzzle materials based on the instructions which follow. You will also print and cut out the goal puzzle which consists of 6 puzzle pieces which the players will earn throughout the game. These will be placed in envelopes, as specified in the instructions. Sometimes there will also be an additional paper to include in the envelope as well.

You will give them the **Start** envelope which contains their first puzzle piece and background story line information to get the game started. As players find the various clues and successfully complete the five challenges that the clues lead them to, you will reward them with envelopes which contain the other puzzle pieces. The completed puzzle has a real quote from Martin Luther about dogs.

The order the players find the challenges and complete the clues does not matter. However, the University challenge is a crossword puzzle, and the answers to the crossword clues are included in the narrative of the other locations they visit. Encourage them to keep looking for clues and/or re-read their clues if they have trouble with the crossword puzzle.

#### Typical time to complete: 1 hour

#### **Ages**: 8-108

• Younger children can play as well, but each group should have at least one strong reader who can read the clues to the others in the group.

#### **Optimal group size**: 4-8

• Multiple groups can work through the puzzle at the same time. Simply print multiple sets of clues. It would also be a good idea to have the groups play in separate designated areas, for instance, the four corners of a classroom.

# Puzzle Setup

### Print the following:

- Print all documents single-sided. Printing this document for your reference is optional.
- **02-CluesAndPuzzles.PDF** These pages can be printed in either color or black and white.
- **Lutheran Rose** We understand that some people may not have access to a color printer, but the colors of the Lutheran Rose are important to the puzzle play. We've given you two options for printing. **Print one or the other, not both.** 
  - o **03a-LutheranRose-COLOR.PDF** Print on color printer.
  - O3b-LutheranRose-BW.PDF Print on a black and white printer. Color the pieces the appropriate color, as labeled.

# Supply list

- 6 envelopes for puzzle pieces which are earned
- Bible
- Lutheran hymnal or device with Internet access (computer, chromebook, tablet, phone)

# Prepare the puzzle resources and playing location

1. Cut apart the master puzzle following the puzzle piece lines. Place one piece in each envelope. Label the six envelopes as follows. It doesn't matter which puzzle piece goes in which labeled envelope.

Start	Church	Garden
Children	Dinner	University

- 2. Insert the page titled **Hello Töpel** in the envelope labeled **Start**. Insert the page titled **Meaning of the Colors of the Lutheran Rose** in the envelope labeled **Garden**.
- 3. Hide the following pages in the playing area. Depending on the age and detective skills of the group playing, you may choose to make the hiding places easier or more difficult.
  - a. Tölpel at the Butcher Shop
  - b. Tölpel and the Luther Children
  - c. Tölpel at Church
  - d. Tölpel at Dinner
  - e. Tölpel in the Garden
  - f. Tölpel at the University
- 4. Hid the Decoder Key (used with the **Tölpel at Dinner** puzzle) in the playing area.
- 5. Do not hide the crossword puzzle. Keep it in the possession of the Puzzlemaster until the players find and read the **Tölpel at the University** page.
- 6. If you printed the black and white version of the Lutheran Rose puzzle pieces, color the pieces based on the instructions provided. Regardless of which Lutheran Rose file you printed, cut out the five sections. Hide then in the playing area. Again, you may make it as easy or as hard as desired. Some pieces may be hung up in plain site, if desired.
- 7. Have a Bible in the puzzle area for use in identifying the Bible verse reference in the **Tölpel and the Luther Children** puzzle. To assist you may place several bookmarks in the Bible, one of which is on the page with Mark 16:16.
- 8. Have a Lutheran hymnal in the puzzle area for use in identifying three hymns written by Luther, the **Tölpel at Church** puzzle.
- 9. It is up to you whether you allow players to search the internet for clues. Having a device on hand to use for searching may be useful for the Bible reference and Luther hymns questions as well as others.

#### Puzzle Answers

Players are instructed to tell you (the Puzzlemaster) the answers to the various challenges as they find them. When they tell you the correct answer, you should give them the envelope labeled for the area they solved.

You may decide how strict you want to be regarding the answers they provide. For example, the Church challenge is to name three martin Luther hymns. You may decide instead to require five hymns.

You may also decide whether you plan to give hints to the players if they get stuck, either finding the hidden puzzle resources or answering certain challenges.

- Children Bible verse: Mark 16:16
- **Church** The three Martin Luther hymns can be any from this list:

A Mighty Fortress Is Our God
All Glory be to God Alone
All Praise to You, Eternal God
Christ Jesus Lay in Death's Strong Bands
Come, Holy Ghost, God and Lord
Dear Christians, One and All, Rejoice
From Depths of Woe I Cry to You
From Heaven Above to Earth I Come
Grant Peace, We Pray, in Mercy Lord
If God had not Been On Our Side
In Peace and Joy I Now Depart
In the Midst of Earthly Life
Isaiah, Mighty Seer in Days of Old

Jesus Christ, Our Blessed Savior
Lord, Keep Us Steadfast in Your Word
May God Bestow on Us His Grace
Now Praise We Christ, the Holy One
O Lord, Look Down from Heaven
O Lord, We Praise You
Our Father, Who from Heaven Above
Savior of the Nations, Come
The Ten Commandments Are the Law
To Jordan Came the Christ, Our Lord
To Shepherds as They Watched by Night
We All Believe in One True God
We Now Implore God the Holy Ghost

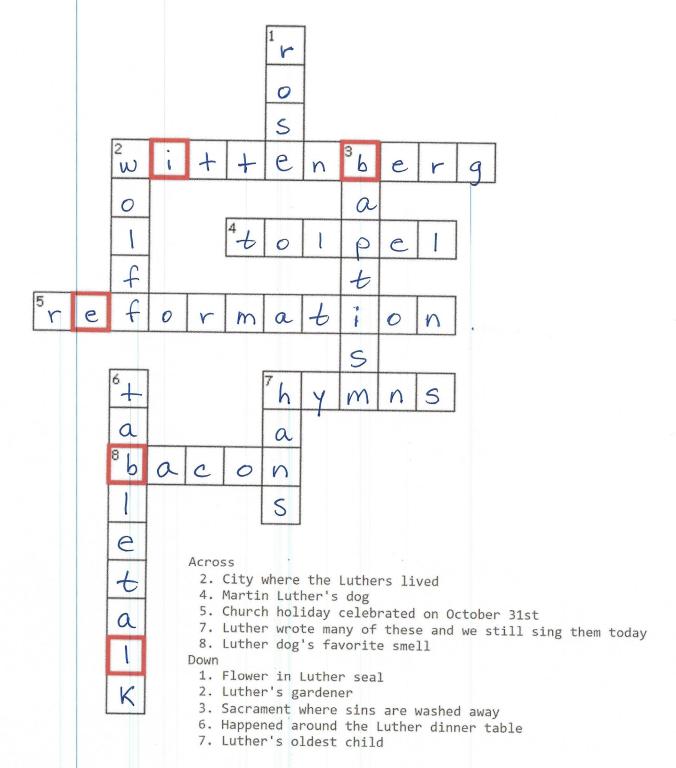
- **Dinner** Using the Decoder Key, switch letters with their corresponding letter on the opposite side of the horizontal line. Decoded phrase: "Oh, if I could only pray the way this dog watches the meat!"
- Garden Colors of Lutheran Rose in order from center: Black, Red, White, Blue, Gold
- University Completed crossword puzzle follows. Unscrambled word: Bible
- Completed puzzle Quote from Martin Luther:
   "The dog is the most faithful of animals and would be much esteemed were it not so common. Our Lord God has made His greatest gifts the commonest."

#### Feedback

Thank you for playing our game! We would love to hear about your puzzle experience! Please visit <a href="reformationfun.com/feedback">reformationfun.com/feedback</a> and share details of your group and how the game play went. We want to improve our future puzzles, so please share any suggestions you have or sections of the puzzle which weren't clear or relatively easy for the players.

We look forward to creating more online and group Reformation puzzles in the future!

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Use the highlighted letters in the puzzle to solve ...

Luther's most famous translation

<u>Bible</u>